

# YOAN BISOGNO

I wish to make other players live new experiences and strong emotions through productions with original and interesting controls and possibilities.

Open to relocate, to remote working and available right now.



PORTFOLIO

## EXPERIENCES

### PROFESSIONAL PROJECTS

#### Game Designer / Project Manager

**LudoTech** | Cachan | 2020

Prototyped and playtested 20+ board game design for a board game console during a 6 months internship

**PEPITE PACA EST** | Cannes | 2019

Worked on a party game MAGUS ACADEMY and on a business creation during a 6 months internship

#### Multimedia Project Manager

**Ingemedia** | Toulon | 2018

Produced web, audiovisual and communication content for students during a 4 months internship

**Château de Berne** | Lorgues | 2017

Produced web, audiovisual and communication content for a wine-estate during a 3 months internship

### PERSONAL PROJECTS

#### Project Manager, UX/UI, Game & Level Designer

Team management, conceptualization and balancing of mechanics and levels

**2021 MOON FUNBASE** | MANAGEMENT

**OZMOZ** | PLATFORM REFLEXION COOPERATION

**HEY BUDDY, REPAIR MY WHEEL !** | ASYMMETRICAL RACE

**2020 A LOAN IN THE DARK** | PLATFORM

**2019 SNOWFLOWER** | ADVENTURE REFLEXION

**SUPER EBOURGEON-MAN** | ARCADE

### STUDENT PROJECTS

#### Scrum Master, Game & Level Designer

**MAGUS ACADEMY** | 2020 | PARTY GAME

**FIGHT LIKE A GIRL** | 2019 | SERIOUS GAME

## HOBBIES



Streaming



Workout



Voice Over



Board games



Discover

## CONTACT

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BISOGNO Yoan

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## SKILLS

### TECHNICAL

Manage a project  
Analyze the client's needs  
Define a creative concept  
Create a technical document  
Game design

### LANGUAGES

**FRENCH** NATIVE  
**ENGLISH** B2  
**ITALIAN** B1

### MULTIMEDIA

Office Suite  
 Photo Editing  
 Video Editing  
 UX / UI  
 Sound processing

### VIDEO GAMES

Game Design Document  
Gameplay & 3C Elements  
Level Design prototyping  
Project Management  
Unity & Unreal Integration

## EDUCATION

- **2018 - 2020 | Master HIC**  
Humanités et Industries Créatives  
Parcours Jeux Vidéo, Images et Créativité  
Université Côte d'Azur - Cannes
- **2017 - 2018 | L3 InfoCom**  
Information Communication  
Université de Toulon
- **JANVIER - MAI 2017 | Baccalauréat Canada**  
Conception Jeux Vidéo  
Université du Québec À Chicoutimi
- **2015 - 2016 | DUT MMI**  
Métiers du Multimédia et de l'Internet  
Université de Toulon
- **2015 | Baccalauréat STI2D**  
Systèmes d'Information et Numérique  
Lycée Thomas Edison de Lorgues